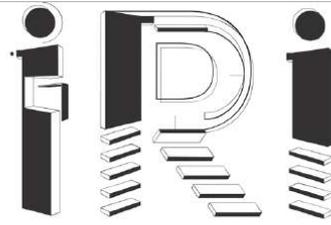


More Cool Tech from International Robotics



INTERNATIONAL ROBOTICS, INC.



- CORPORATE EVENTS
- TRADE SHOWS
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- CORPORATE RECEPTIONS
- HOME ENTERTAINMENT
- RETAIL PROMOTIONS

Mind Over Matter Brain Game

Two players compete by controlling a ball with their brain waves!

WATCH THE VIDEO

https://www.internationalrobotics.com/uploads/MIND_OVER_MATTER.mp4

914.630.1060



MIND OVER MATTER COMPONENTS

Mind Over Matter is comprised of a custom-designed table with proprietary computer electronics mounted on the underside, a playing area, a ball and two headbands. The players take position at opposite ends of the table and wear headbands equipped with sensors (electrodes) that detect brain waves. The sensors are connected to an amplifier and biosensor system built into the table, which registers the electrical activity in the brain.

When a player increases its amount of Alpha and Theta brain waves, which occur when one is calm, relaxed and focused, he or she activates a magnetic carriage embedded in the table (*visible to players and audience as a ball on the surface*) towards the opponent's goal. Contrary to most competitive games, the most relaxed person wins! The player's brain activity during the games can be shown, in real time, in a diagram on a monitor.

Mind Over Matter is a contemporary game for Event, Party or Tradeshow professionals, which reinvents the relationship between human and machine. Instead of activity and adrenalin, it is passivity and calmness that marks the truly successful player.

This cool technology is unique since it is not controlled by the player's rational, strategic thoughts and decisions. On the contrary, the participants are dependent on the body's own intuitive reactions to it.

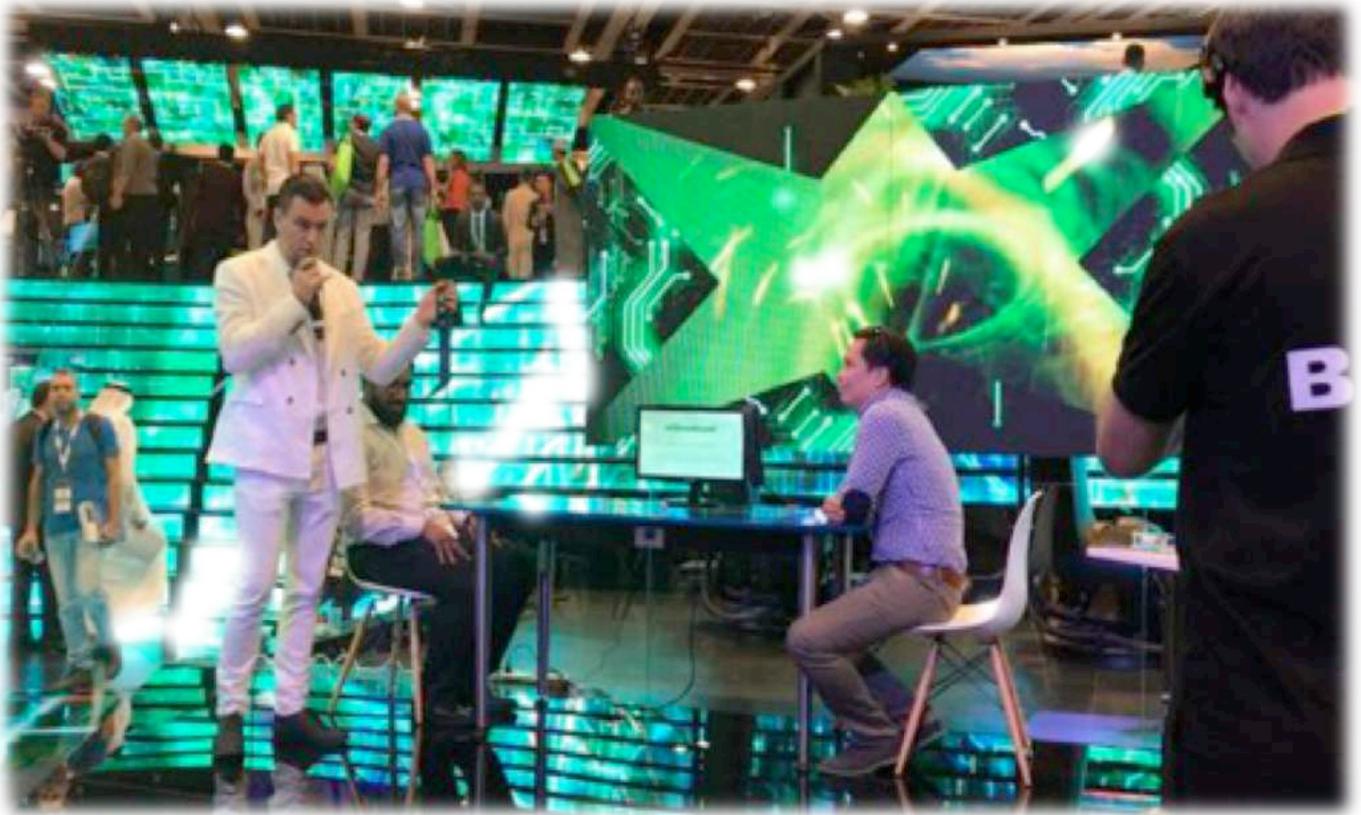


A smart game for modern times

Both players wear a strap around their forehead, which contains electrodes linked to a sophisticated biosensor system mounted under the table. This system is used to measure the body's biological signals, is fastened to the frontal lobes, and registers the electrical activity of the brain ("EEG"). The players' brain activity is graphed in a diagram on the display monitor so that spectators can easily follow the players' mental processes during the match. The range of emotions and physical expressions demonstrated by the players is fascinating.

As seen in the picture below; you can stage a Mind Over Matter contest or demonstration on a stage, with strategically placed cameras displaying the Table and the Player's faces on giant screens, as well as the Player's real-time brain chart activities if desired.

The brain waves that move the ball forward, are called Alpha and Theta waves, and are generated by the brain when one is calm and relaxed. A considerably stressed player will therefore lose.



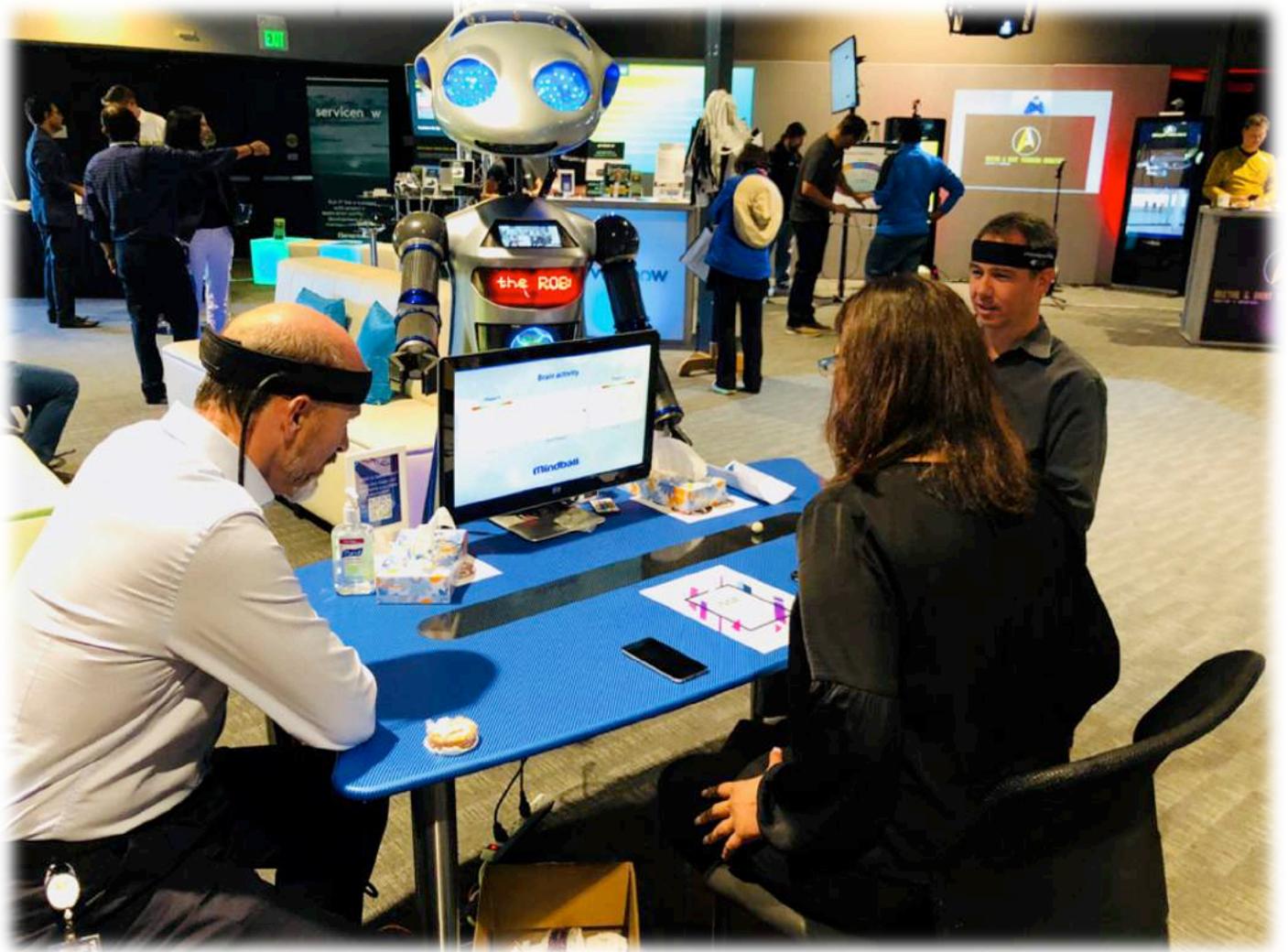
Game Variations



The game is played so that the most relaxed player wins the game when the ball rolls into the opponent's goal. Another variation is to cooperate instead of competing while trying to maintain the ball at its start position in the middle of the playing area.

It's also possible to play Mind Over Matter in an inverted way...the player being the most excited wins the game by making the ball roll "home." You can also play three against three or one against three if you connect the **Multiplayer** feature.

IRI's Robot SICO observing Mind Over Matter players.



*Notice the playing track where the Ball is made to roll in either direction.
The circle at the end of the strip is where the ball must end up on your opponent's side in
order for you to **win the game.***

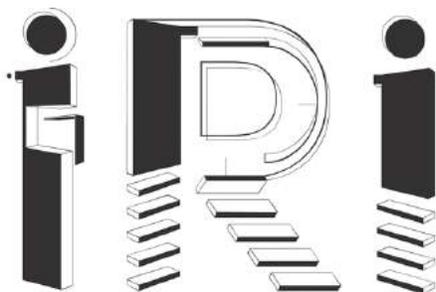


IMPROVE FOCUS



Corporate Executives experiencing the Mind Over Matter Game as a mental exercise, for learning how to stay focused and control stress.





INTERNATIONAL ROBOTICS, INC.

robotinquiries@gmail.com

www.internationalrobotics.com

914.630.1060

1074 Hope Street, Unit G-6

Stamford, CT 06907